

Guided Pathways: Redesigning ELAC



Visual & Performing Arts Career and Academic Pathway Program Map: Associate in Arts Degree for Animation

Total number of units: 66 units

Top Code/Academic Plan: 61440

Updated on July 17, 2020

Semester 1	Course Code	Course	Units	Notes	Notes for Part-time students
Program/ GE Course	Art 201	Drawing I	3		
Program Course	Art 639	Intro to Digital Imaging	3		
Program Course	Anim 216	Layout and Background Art	3		
GE Course	English 101	College Reading and Composition I	3	This course fulfills GE Area 1A.	
GE Course		Area 3B: Humanities	3	The department recommends Soc 12 or Philo 1.	

Total Units 15

Intersession	Course Code	Course	Units	Notes	Notes for Part-time students
Program Course	Art 209	Perspective Drawing	3	The department suggests that students take GE courses during this intersession. Check the schedule for class offerings.	

Total Units 3

Semester 2	Course Code	Course	Units	Notes	Notes for Part-time students
Program Course	Art 204	Life Drawing I	3		
Program Course	Anim 221	Advanced 3D Animation I	3		
Program Course	Anim 217	Storyboards	3		
GE Course	English 102	College Reading and Composition II	3	This course fulfills GE Area 2A.	
GE Course		Area 5A: Phys Science	3	The department recommends Geo 1.	

Total Units 15

Semester 3	Course Code	Course	Units	Notes	Notes for Part-time students
Program Course	Anim 212	Character Animation and Design	3		
Program Course	Anim 225	3D Character Animation	3		
Program Course	Anim226	3D Previsualization and Camera Techniques	3		
GE Course		Area 1B: Critical Thinking	3	The department recommends English 102.	
GE Course		Area 4: Soc Sci	3	The department recommends Hist 6 or Poli Sci 1.	

Total Units 15

Semester 4	Course Code	Course	Units	Notes	Notes for Part-time students
Program Course	Anim 219	Animation Process and Production	3		
Program Course	Anim 227	3D Animation Project	3		

Semester 4	Course Code	Course	Units	Notes	Notes for Part-time students
Program Course	Art 213	Color Theory	3		
GE Course		Area 4: Soc Sci	3	The department recommends Soc 12 or Philos 19.	
GE Course		Area 5B: Biological Science	3	The department recommends Anthro 101.	
GE Course		Area 5C: Lab	3	The department recommends Anthro 111.	
Total Units			18		

Degree Path and Requirements:

Department Advising Notes:

Program Description

Students in the Animation program will acquire and demonstrate animation skills necessary to communicate effectively through visual means. Students will create and implement a variety of animation techniques in order to develop a filmic concept.

Career and Transfer Opportunities

Students are encouraged to pursue further studies at the BA and MA level. However, with a good portfolio, students graduating with an AA from ELAC, can find employment in the following area: modeler, character artist, environment artist, CG generalist, layout artist, concept artist, storyboard artist, animator, visual designer, character designer, environment designer, DG production assistant, CG coordinator, rigger, cinematic animator, motion graphics artist, motion graphics designer, scientific visualization, real time visualization, architectural rendering, visualization.

Youtube Videos

Program Map

A suggested sequence of classes to complete a degree, certificate, or program of study. Students should consult an academic counselor for variations to this plan based on part-time or full-time status, transfer plans, pre-requisites needed, etc.

Milestones

Courses or specific requirement designed to keep students on course to complete.

Core Course

A course that all declared majors must complete in order to achieve a degree or certificate.

Prerequisite Course

A specific course that must be completed before advancing to the next course.

Check the online catalog at elac.edu for the latest and most accurate information.

Contact

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